



## **Event Name - URECK-A-THON (HACKATHON)**

Introduction: Do you love building projects using your technical skills? Are you passionate about building something to solve the problems in the society? If yes, then this event is for you. In Ureck-a-thon you get to work in teams to come up with innovative solution to some of the most prevalent problems of the society.

Team size: 1 to 4 members

Problem Statement: Build an application based on one of the given topics and prepare a presentation for the same.

Ureckon

## Instructions

- The topics will be given on the first day of the event.
- Participants should bring their own laptops, chargers and sources of internet for working on their application.
- The application can be a web app or a mobile app.
- Any technology and software stack can be used for building the application.
- The idea and the content presented should be original.
- Internet can be accessed, but plagiarizing of code will lead to disqualification.







- Each team has to present at least a working prototype of their application.
- On the first day, each team should prepare the idea and present it to the judge.
- On the second day, each team has to give a PowerPoint / Google Slide presentation and a demo of their application.
- Maximum time taken for presentation and demo should not exceed 10 minutes.
- Judging will be based on idea, presentation and working of application.

Regards, Anirban Mukherjee, Anirban Dey